**Year 2 Long Term Curriculum Overview**

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| **Autumn Term** | **Week** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** |  | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** |
| **WB** | **4 Sept** | **11 Sept** | **18 Sept** | **25 Sept** | **2 Oct** | **9 Oct** | **16 Oct** |  |  | **30 Oct** | **6 Nov** | **13 Nov** | **20 Nov** | **27 Nov** | **4 Dec** | **11 Dec** |  |
| **Events** |  |  | **MEP Writing** | **Baseline Deadline** | **Perform****Manage.** | **Perform Manage.** | **Parents’ Meetings** |  |  | **Display Deadline** | **Pupil Progress** |  |  | **Open Week** | **Assess.****MEPs** | **Data Deadline** |  |
| **Theme** | **Moon Zoom** | **Our World Week****Big Start: Visitor / Workshop / Visit**Main Focus: Geography, History, RE, Art, Music |  |  | **Our World Week**Other areas covered: English, Maths and Science**Big Finish: Open Afternoon and Gallery** | **Towers Tunnels and Turrets** |  |
| **Big Start**: Crash landing! | **Quality Text**:The Way Back HomeOliver Jeffers | **Big Finish**:Space Activity Day |  |  | **Big Start**: Trip (local castle) | **Quality Text**:Rapunzel (trad) orGeorge & Dragon | **Big Finish**:Royal party |  |
| **Main Focus**: Design and Technology Science History* Design- and, make space themed vehicles
* Everyday materials- and, their uses (properties)
* Neil Armstrong (moon landing)
 |  |  | **Main Focus**: Design and Technology History Geography* Design- and, make castle (with, textile hand puppet)
* Castles- and, life in a castle for a knight
* Amazing structures around the world (continents and countries
 |  |
| **Other areas covered**: Geography Computing* We are astronauts (programmable toys)
* Simple maps- with, route from crash landing on the moon (compass)

Music: Exploring Sounds |  |  | **Other areas covered**: Art and Design Science* Sculpture, with natural materials
* Materials, work scientifically- best material to build a tower

Music: Duration |  |
| **Eng** | Narrative (with alien description) | Fact Sheet (Neil Armstrong) |  |  | Narrative (goody/baddy) | Instructions (hand puppet) |  |
| **Maths** | number: place value | number: addition and subtraction |  |  | Measurement: money | number: **multiplication**/ division |  |
| **PE** | Gymnastics (PPA) and Dance  |  |  | Gymnastics (PPA) and Dance  |  |
| **RE** | Responsibility |  |  | Thankfulness |  |
| **CW** |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| **Spring Term** | **Week** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** |  | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** |
| **WB** | **1 Jan** | **8 Jan** | **15 Jan** | **22 Jan** | **29 Jan** | **5 Feb** | **12 Feb** |  |  | **26 Feb** | **5 Mar** | **12 Mar** | **19 Mar** |  |  |  |  |
| **Events** |  | **MEP Writing** | **Parents’ Meetings** | **Pupil Meetings** |  |  | **Display Deadline** |  |  | **Pupil Progress** | **Perform****Manage.** | **Assess MEP** | **Data Deadline** |  |  |  |  |
| **Theme** | **The Scented Garden** |  |  | **Wriggle and Crawl** |  |  |  |  |
| **Big Start**: Beanstalk (role play) | **Quality Text**:Jack and the Beanstalk (trad) | **Big Finish**:Performance |  |  | **Big Start**: Animal in school | **Quality Text**:(TBC) | **Big Finish**:Ugly Bug Ball |  |  |  |  |
| **Main Focus**: Science Art and Design* Plants- observe, and describe how seeds (bulbs) grow into mature plants
* Plants, work scientifically- plants need water/ light/ suitable temperature to grow well
* Lifecycle of flowering plant
* Observational drawing

Music: Pulse and rhythm |  |  | **Main Focus**: Science Art and Design* Living things- and, their habitats

-minibeast hunt-introduce simple food chains for familiar animals* Animals- including, humans

-lifecycle, including reproduction and growth in animals* 3D sculpture, minibeasts (clay/ Modroc)

Music: Pitch |  |  |  |  |
| **Other areas covered**: Computing  |  |  | **Other areas covered**: Computing* We are researchers (minibeasts)
 |  |  |  |  |
| **Eng** | Narrative (with setting) | Diary (My Beanstalk Diary) |  |  |  |  | Riddle (What Am I?) |  |  |  |  |
| **Maths** |  multiplication/ **divisio** | statistics | shape |  |  | fractions | length and height | consol |  |  |  |  |
| **PE** | Gymnastics (PPA) and Dance |  |  | Gymnastics (PPA) and Dance |  |  |  |  |
| **RE** | Trust |  |  | Service |  |  |  |  |
| **CW** |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| **Summer Term** | **Week** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** |  | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** |
| **WB** | **9 Apr** | **16 Apr** | **23 Apr** | **30 Apr** | **7 May** | **14 May** | **21 May** |  |  | **4 Jun** | **11 Jun** | **18 Jun** | **25 Jun** | **2 July** | **9 July** | **16 July** | **23 July** |
| **Events** | **MEP Writing** | **Parents’****Meetings** | **Pupil Progress** |  |  |  | **Y2 SATs** |  |  | **Display Deadline** | **Phonics Screen** | **Report Deadline** | **MEP Reviews** |  | **Open Week** | **Transit.****Week** | **Final Data** |
| **Theme** | **Rio de Vida** |  |  |  | **Enterprise Weeks** | **Health and Fitness** | **Transition Weeks** |
| **Big Start**: Carnival music (visitors) | **Quality Text**:(TBC) Myths and Legends from Brazil |  |  | **Big Finish**:Celebrate with a carnival |  |  |  |
| **Main Focus**: Music Design and Technology Art and Design * Carnival Music- with, instruments
* Carnival masks- and, food to be eaten during the celebration
 |  |  |  |  |  |  |
| **Other areas covered**: Geography* Brazil

-world map (identify countries continents and oceans)-key physical/ human features of a small area in Brazil (geographical vocabulary-aerial potographs |  |  |  |  |  |  |
| **Eng** |  | Recipes (carnival food) | Travel Brochure (Brazil) |  |  |  |  |  |  |
| **Maths** | position/ direction | problem solving | time |  |  | mass/ capacity/ temperature | investigations |
| **PE** | Multiskills/ Games |  |  | Multiskills/ Games |
| **RE** | Justice |  |  | Courage |
| **CW** |  |  |  |  |